

# Mega System

Complete, easy and reliable

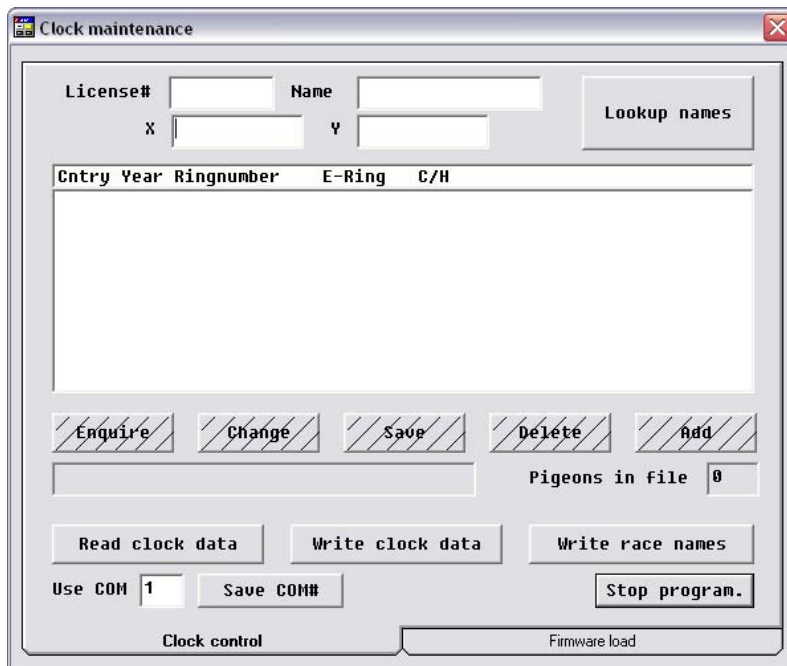
## Instructions for the club programme

*Version 1.3*



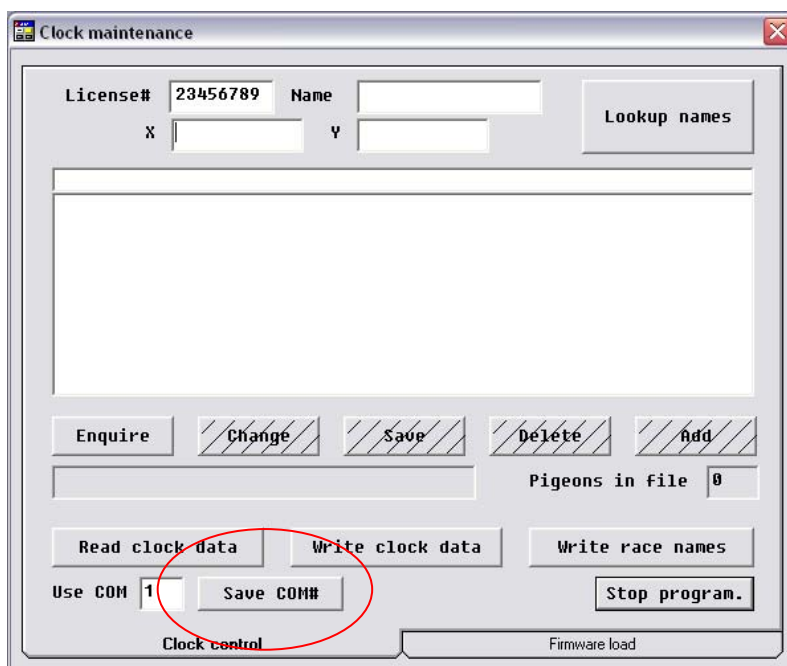
# Mega Club program

When starting using the program the following menu will appear:



## Chapter 1: Entering the settings

- ✚ The first step will be to set the settings
- ✚ Select the Comport which are using. Normally comport is 1 used.



- ✚ After selecting your comport click on the SAVE COM# button to save the settings.

## Chapter 2: Entering fancier data

### 2.1 Entering license number

In this block you enter the fancier license number. ([Suggest your use the Clock Number](#))

The entered license number can consist of numbers and letters. This allows you to enter a license number with a maximum of 9 characters.

#### For instance:

License number 1234N0911

The screenshot shows a window titled "Clock maintenance". At the top, there are input fields for "License#" (containing "1234N0911", circled in red), "Name", "X", and "Y". A "Lookup names" button is to the right. Below these is a large empty text area. A row of buttons includes "Enquire", "Change", "Save", "Delete", and "Add". Below that, a status bar shows "Pigeons in file 0". Further down are buttons for "Read clock data", "Write clock data", and "Write race names". At the bottom, there are "Use COM" (set to "1"), "Save COM#", and "Stop program." buttons. A "Clock control" section is at the bottom left, and "Firmware load" is at the bottom right.

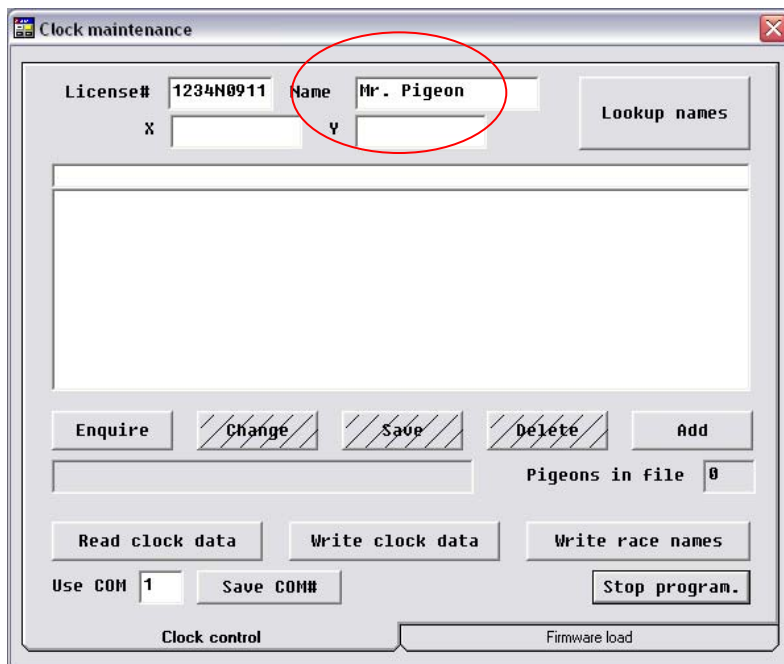
### 2.2 Entering name

In this block you enter the name of the fancier. The entered name will be displayed on the clock of the fancier.

#### For instance:

Name: Mr. Pigeon

\*\*\*\*\* A Maximum of 16 Characters only can be used \*\*\*\*\*

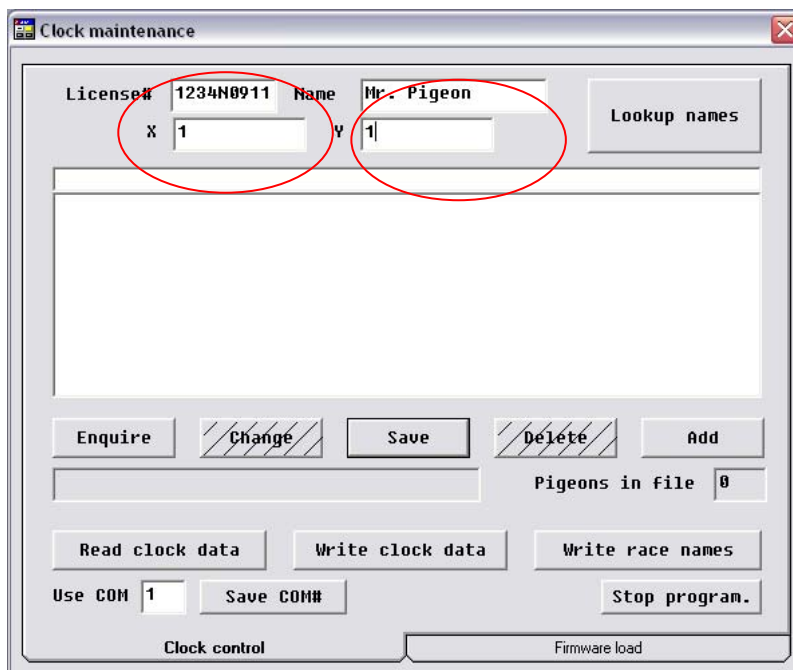


## 2.3 Entering Coordinates

In this block you enter the coordinates of the pigeon loft. When you are not using this function then enter number 1 in both fields.

**For instance:**

X 1            Y 1



After you have filled in the fancier data always press on the save button to save the entered data.

## Chapter 3: Look up entered fanciers

This button allows you to look up all entered fanciers in the program database. If you have entered for instance 2 fanciers, then you will see all fanciers summarized.

License# 1234N0911 Name Mr. Pigeon  
X 1 Y 1

Lookup names

Enquire Change Save Delete Add

Pigeons in file 0

Read clock data Write clock data Write race names

Use COM 1 Save COM# Stop program.

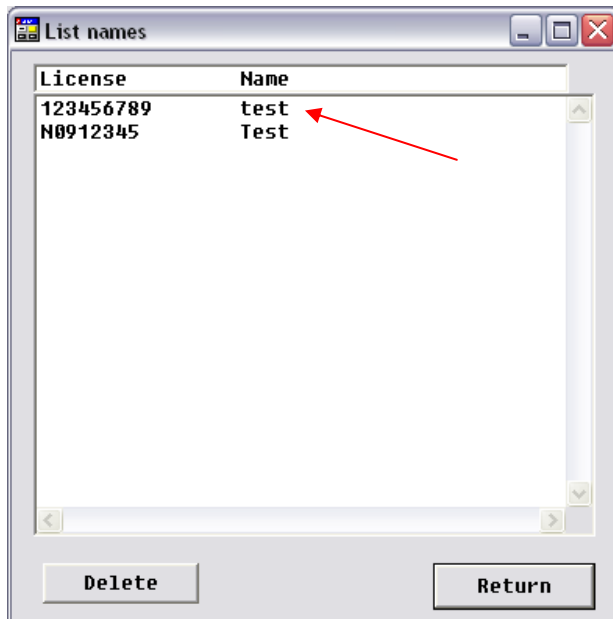
Clock control Firmware load

✚ After clicking on the lookup names button you will see the following menu appear

License	Name
123456789	test
N0912345	Test

Delete Return

✚ If you want to select the data base of a certain fancier then simply select the fancier.

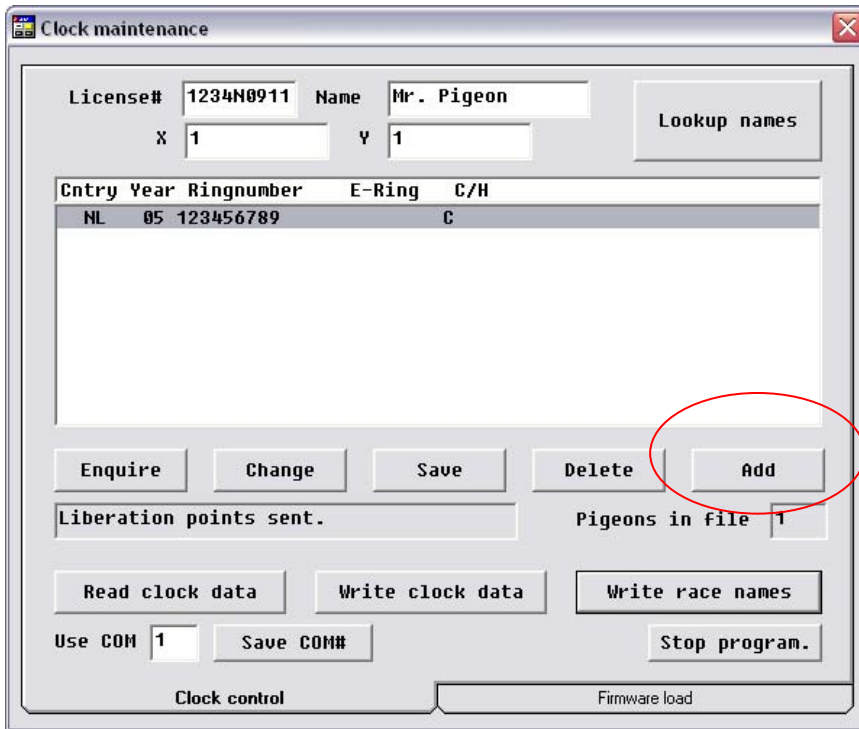


- ✚ After selecting the fancier click on return. Now all entered data of this fancier will be displayed.

## Chapter 4: Entering pigeons

By clicking on the **Add** button you will have the possibility to add pigeon data such as the ring numbers of your pigeons.

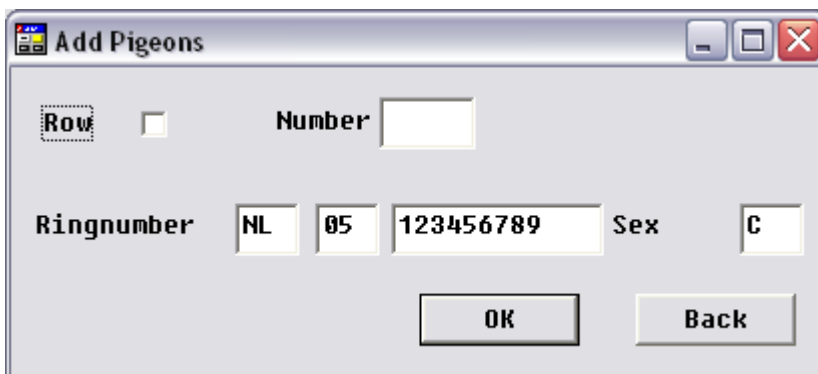
✚ Step 1 is to click on the Add button



The screenshot shows the 'Clock maintenance' window with the following fields and buttons:

- License#: 1234N0911
- Name: Mr. Pigeon
- X: 1
- Y: 1
- Lookup names button
- Table with columns: Cntry, Year, Ringnumber, E-Ring, C/H
- Table row: NL, 05, 123456789, C
- Buttons: Enquire, Change, Save, Delete, Add (circled in red)
- Liberation points sent. field
- Pigeons in file: 1
- Buttons: Read clock data, Write clock data, Write race names
- Use COM: 1
- Save COM# button
- Stop program. button
- Bottom labels: Clock control, Firmware load

✚ After clicking on the Add button you will see the following menu appear

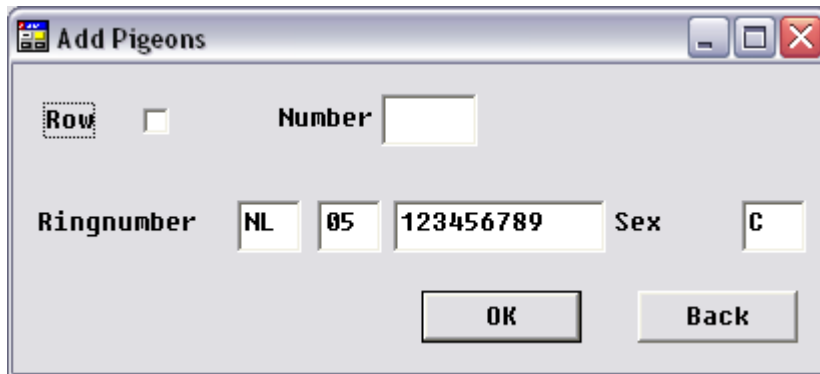


The screenshot shows the 'Add Pigeons' dialog box with the following fields and buttons:

- Row:
- Number:
- Ringnumber: NL, 05, 123456789
- Sex: C
- Buttons: OK, Back

## 4.1 Entering ring number

The ring number is entered as follows:



**\*\*\* FOR AUSTRALIAN FANCIERS READ CAREFULLY THE BELOW DETAILS \*\*\***

Enter Ring Prefix – a maximum of 4 letters

Enter Year

Enter Ring number – a maximum of 5 numbers ( if entering less than 5 press space bar after entering the number to make 5 spaces )

Enter Colour – a maximum of 3 spaces ( as per above if less than 3 spaces )

Enter sex

If a field remains yellow you have either entered more inputs than the field will accept or not enough to fill each space.

NL ————— Country

05 ————— Year

123456789 ————— Ring number

————— ~~The ring number can consist of letters and numbers~~

C ————— sex

————— C = male

————— H = Female

## 4.2 Entering a range of pigeons

✚ When you have for instance a couple of young birds which need to be entered and which have following numbers then you can enter a row.

✚ Mark Row



Row  Number

Ringnumber NL 05 123456789 Sex C

OK Back

✚ Fill in the number of young birds which have following numbers.

For instance:

25

Row  Number 25

Ringnumber NL 05 123456711 Sex C

OK Back

✚ To confirm press OK

✚ Now 25 pigeons are entered with up following numbers

**Clock maintenance**

License#  Name

X  Y

Cntry	Year	Ringnumber	E-Ring	C/H
NL	05	123456789		C
NL	05	1234567N9		C
NL	05	1234567N8		C
NL	05	123456711		C
NL	05	123456712		C
NL	05	123456713		C
NL	05	123456714		C
NL	05	123456715		C
NL	05	123456716		C
NL	05	123456717		C

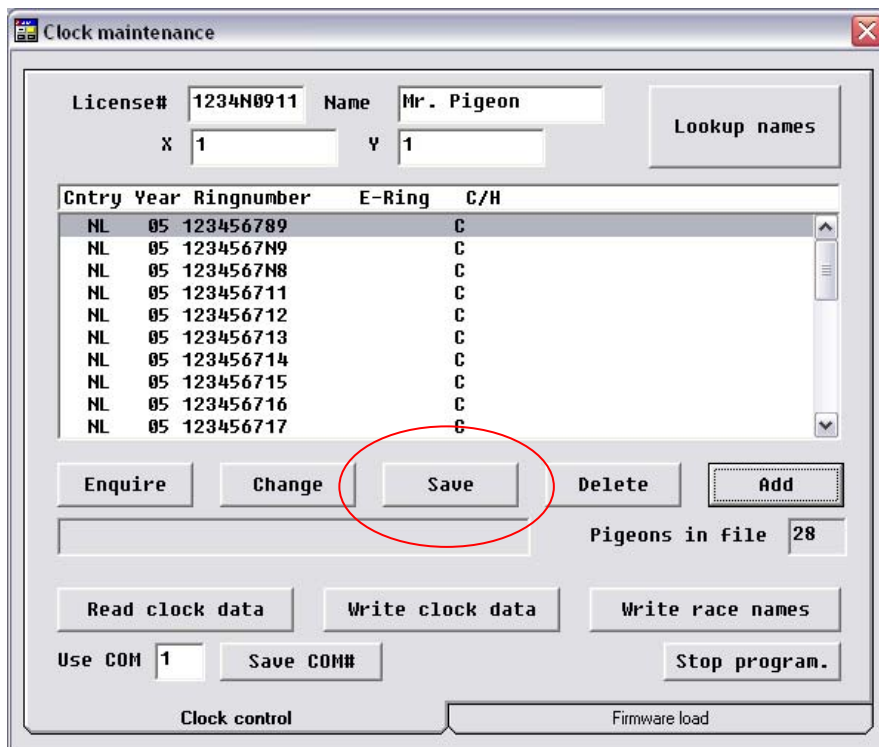
Pigeons in file

Use COM

Clock control      Firmware load

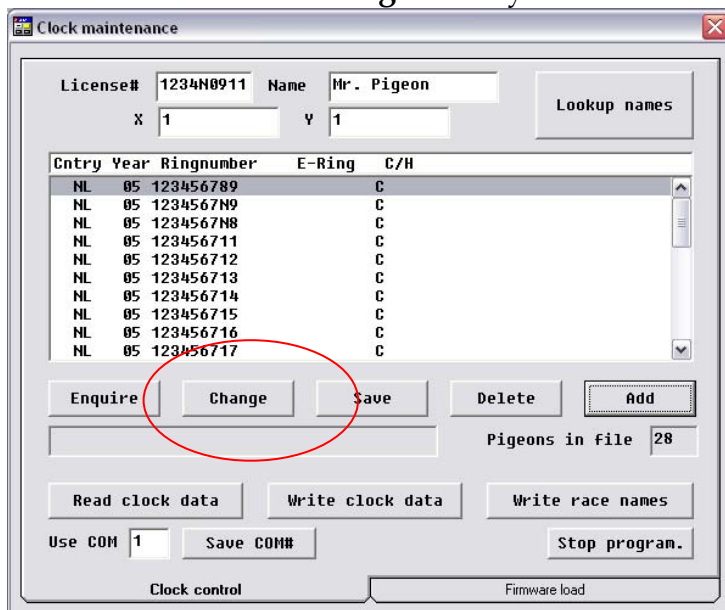
## Important

✚ To save entered data press **Save**



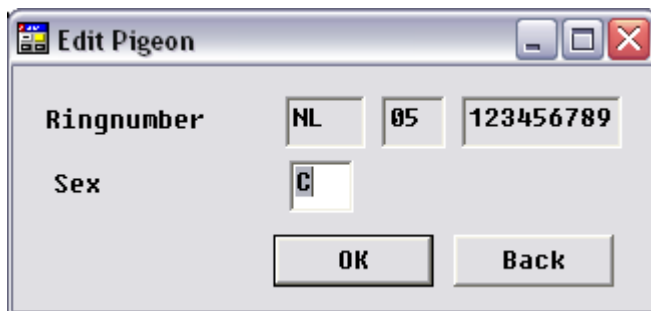
### 4.3 Changing sex and or Colour of entered pigeons

- ✚ It is always possible to change the sex or colour of a pigeon which is entered
- ✚ The first step is to select the pigeon that you want to change
- ✚ Then click on **Change** when you want to change the sex of that entered pigeon



The following menu will be displayed:

\*\* FOR AUSTRALIAN USERS AN EXTRA FIELD WITH THE COLOUR WILL APPEAR \*\*



\* Change the colour by typing in the prefix ie: BB or BC etc ( must be 3 spaces )

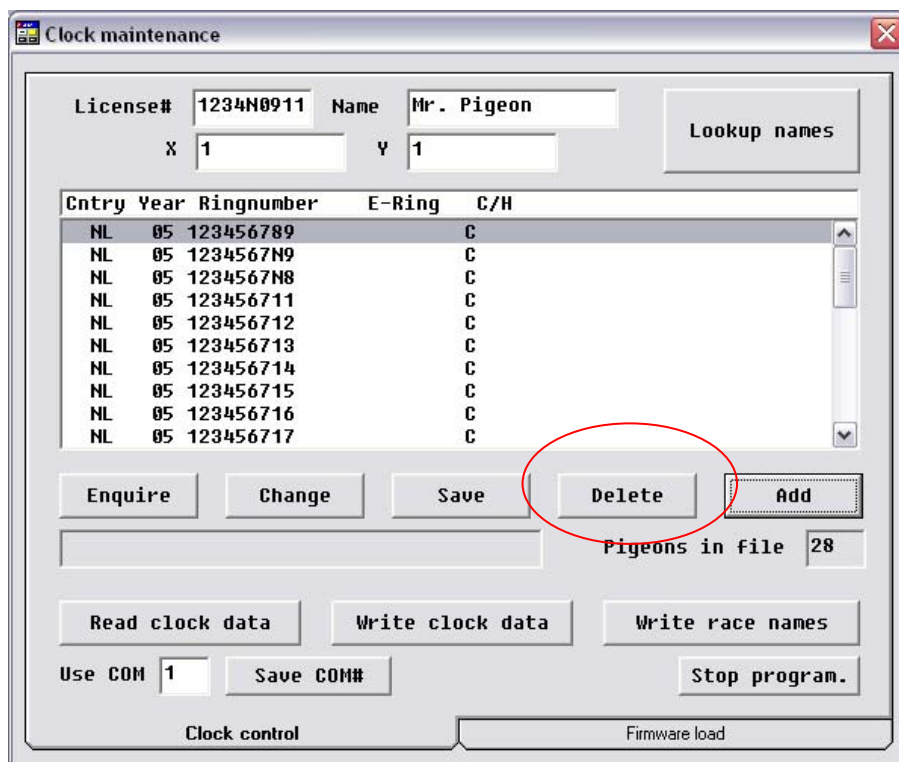
✚ Change the sex by typing C or H

✚ To confirm the change press OK

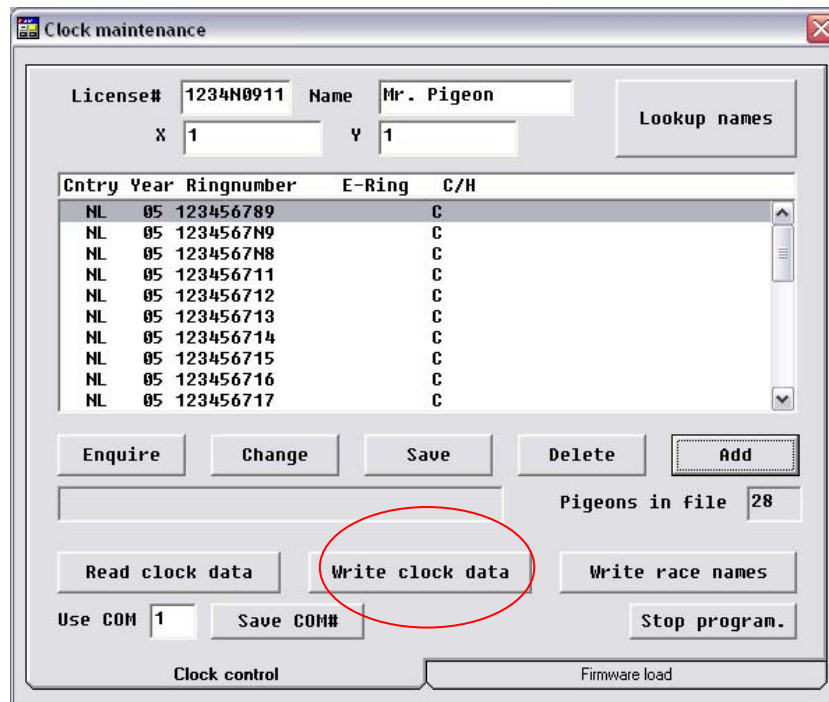
#### 4.4 Deleting entered pigeons

✚ It is always possible to delete entered pigeons

✚ You can simply delete pigeons by selected the pigeon and the clicking on **Delete**



## Chapter 5 Sending data to the clock

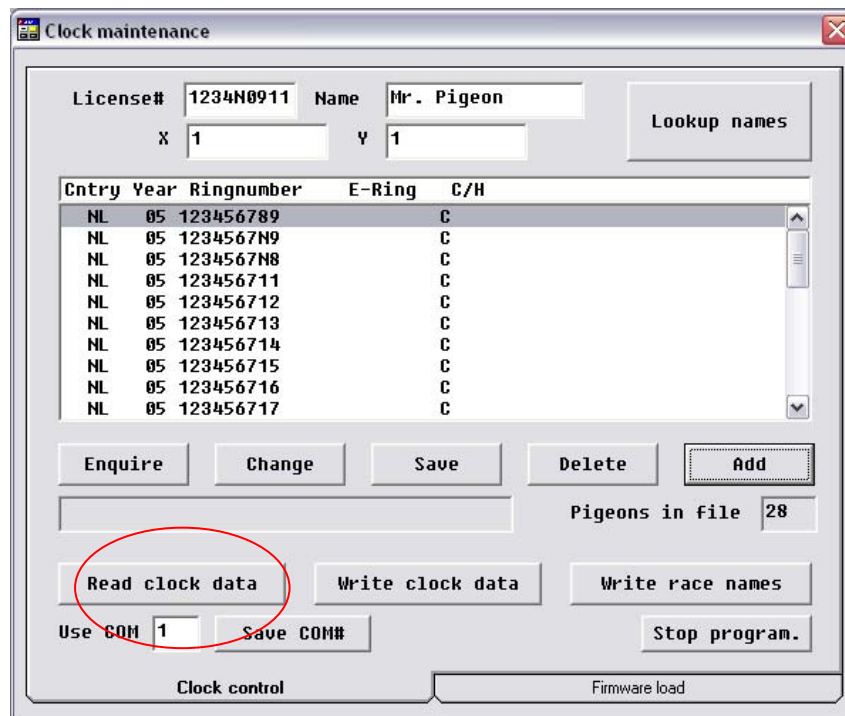


- ✚ Connect your PC station into the computer by using the PC cable.
- ✚ Place the terminal on the PC station (or connect the star cable into the station)
- ✚ Press on the terminal first start and then the number 3
- ✚ Then the Clock is ready to receive and send information
- ✚ Press on the **write clock data** button ( the information will now be send to the clock )
- ✚ The clock will now ask you to enter a pin code. This is the code which is used to clear the clock after the races every weekend. We advise always to use a simple pin code such as 1111 or 1234

\*\*\* When pincode is entered then press # to end process

## Chapter 6 Receiving data to the clock

- ✚ It is also possible to upload the data from the clock into the club program



- ✚ Connect your PC station into the computer by using the PC cable.
- ✚ Place the terminal on the PC station (or connect the star cable into the station)
- ✚ Press on the terminal first start and then the number 3
- ✚ Then the Clock is ready to receive and send information
- ✚ Press on the **Read clock data** button ( the information will now be send from the clock into the your PC)

## Chapter 7 Entering race names

- ✚ With the system you have the possibility to enter race names
- ✚ It is then possible to enter the names of the used races stations
- ✚ Select the button Firmware load

License# 1234N0911 Name Mr. Pigeon Lookup names

X 1 Y 1

Cntry	Year	Ringnumber	E-Ring	C/H
NL	05	123456789		C
NL	05	1234567N9		C
NL	05	1234567N8		C
NL	05	123456711		C
NL	05	123456712		C
NL	05	123456713		C
NL	05	123456714		C
NL	05	123456715		C
NL	05	123456716		C
NL	05	123456717		C

Enquire Change Save Delete Add

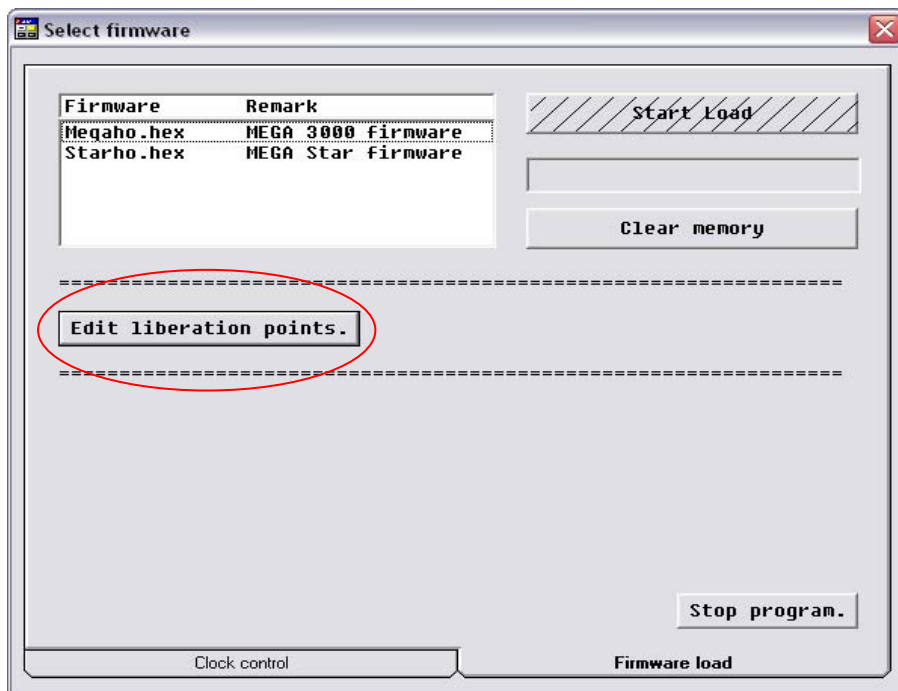
Pigeons in file 28

Read clock data Write clock data Write race names

Use COM 1 Save COM# Stop program.

Clock control Firmware load

- ✚ Select the button Edit Liberation points



## Important message

When entering the race stations it is very important to you do not delete or remove data which is mentioned in this document! You can only change the names of the race station

The document is displayed as follows:

----,Comment 1 replace ddmm by date example 12 of may should be 1205 or 0512 depending on country style

- 1,date race 1
- 2,date race 2
- 3,date race 3
- 4,date race 4
- 5,date race 5

✚ When you want to enter a name and date for race 1 for instance then you change the following data

✚ 1,date race 1      In this sentence you can change the part which mentions date race 1. **Always leave 1, 2, etc standing!**

✚ Then re-write the part of **date race** with for instance 1205 sydney 1

✚ After all race stations are entered you need to save the document





```
race - Kladblok
Bestand  Bezerken  Opmaak  Beeld  Help
-----,Comment 1 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
1,date race 1
2,date race 2
3,date race 3
4,date race 4
5,date race 5
6,date race 6
7,date race 7
8,date race 8
9,date race 9
-----,Comment 2 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
10,date race 10
11,date race 11
12,date race 12
13,date race 13
14,date race 14
15,date race 15
16,date race 16
-----,Comment 3 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
20,date race 20
21,date race 21
22,date race 22
23,date race 23
24,date race 24
25,date race 25
-----,Comment 4 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
26,date race 26
27,date race 27
28,date race 28
29,date race 29
30,date race 30
31,date race 31
32,date race 32
-----,Comment 5 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
33,date race 33
34,date race 34
35,date race 35
36,date race 36
37,date race 37
38,date race 38
39,date race 39
40,date race 40
-----,Comment 6 replace ddm by date example 12 of may should be 1205 or 0512 depending on country style
-----,Comment 7
-----,Comment 8
-----,Comment 9
60,DDMM Highest number allowed
```

➤ Go to file

➤ Then press **save**

You have now the possibility to upload that race data into the clock

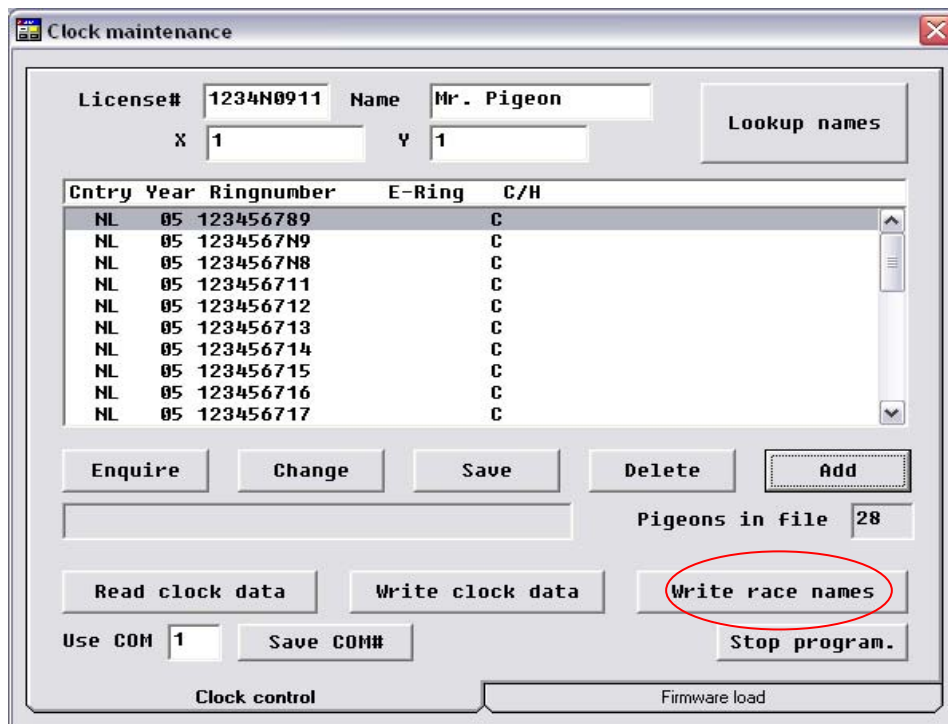
➤ Connect your PC station into the computer by using the PC cable.

➤ Place the terminal on the PC station

➤ Press on the terminal first start and then the number 3

➤ Then the Clock is ready to receive and send information

➤ Click on the **write race names** button



The data has now been send

## Chapter 8 Quitting the program

- ✚ When you want to stop using the program, just click on the stop program button.

You can now start using the clock to connect your pigeons  
(see your club manual)

Good luck